

# **Anthony Ibarra**

## **Embedded Systems Engineer**

(Chicago, IL; Available to Start Onsite)  
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### **Education:**

#### **University of Illinois Chicago (UIC)**

**Jan 2023 - May 2025**

Master of Science in Electrical and Computer Engineering Chicago, United States

##### **Relevant Coursework:**

- Mechatronics Embedded Design, Adaptive Digital Filters, Linear Systems Theory & Design, Convex Optimization
- Electromechanical Energy Conversion, Audio & Acoustic Signal Processing, Filter Synthesis Design
- Electromagnetic Compatibility, Neural Networks, Advanced Computer Communication Networks

#### **University of Illinois Chicago (UIC)**

**Aug 2017 - May 2022**

Bachelor of Science in Computer Engineering Chicago, United States

##### **Relevant Coursework:**

- Embedded Systems, Control Engineering, Principles of Modern Control, Principles of Automatic Control
- Computer Organization, Computer Architecture
- Robotics Algorithm and Control, Pattern Recognition, Computer Comm Networks, Artificial Intelligence

### **Technical Skills:**

#### **Embedded Programming & Firmware:**

- Bare-metal development, RTOS (QXK, FreeRTOS), Embedded C/C++, State Machines
- PID Control, Bootloader Implementation, U-Boot, Device Driver Development

#### **Microcontrollers & SoCs:**

- Texas Instruments Tiva C, Freescale MCUs, Raspberry Pi, STM32, Espressif, Arduino Nano
- ARM Cortex-M series, QEMU

#### **Protocols & Communication Interfaces:**

- UART, SPI, I2C, BLE, TCP/IP, UDP, Ethernet, RF, LTE

#### **Testing & Debugging:**

- Unit Testing, Test-Driven Development (TDD), Pytest, uTest
- Hardware-in-the-Loop (HIL), Tracing, GDB Debugging
- Oscilloscope, Multimeter, RF Analyzer (FieldFox)

#### **Robotics & Control Systems:**

- ROS2, Embedded Vision (OpenCV), Sensor Integration
- Autonomous Control, Control Systems

#### **Tools & IDEs:**

- Code Composer Studio, Keil µVision, STM32 CubeMX, Arduino IDE
- PlatformIO, VSCode, MATLAB, Simulink, Quartus, Icarus Verilog, Wireshark
- Git, GitHub, Docker, Ubuntu, MySQL

#### **Programming Languages & Hardware Description:**

- C, C++, Python, Bash, MIPS Assembly, ARM Assembly, Verilog, VHDL, FPGA Programming

### **Projects:**

#### **Board Bring-up From the ground up – Embedded Systems**

**March 2026 - March 2026**

##### **(Bare Metal Programming for ARM) | QEMU ARMv7-A & Cortex-A9 MPCore**

- Developed bare-metal firmware for ARMv7-A (Cortex-A9 MPCore) using QEMU Versatile Express, simulating board bring-up from reset through application execution.
- Integrated U-Boot bootloader to initialize the system and load firmware images, implementing CMake-based build automation and Bash scripts for compilation, flashing, and debugging workflows.
- Implemented a PL011 UART device driver for the Versatile Express platform, enabling serial communication and runtime debugging.
- Designed and configured interrupt handling using the ARM Generic Interrupt Controller (GIC) on the Cortex-A9 MPCore for interrupt-driven peripheral interaction.
- Built a cooperative task scheduler supporting non-preemptive multitasking for embedded firmware tasks.
- Performed remote debugging with GDB through WSL Bash terminal, connecting to QEMU for step execution, register inspection, and memory analysis.

## **Bootloader & Firmware Updater – Embedded Systems (Blinky to Bootloader: Bare Metal Programming YT)**

**Nov 2025 - Nov 2025**

- Developed a secure bare-metal bootloader and firmware update system for a microcontroller-based platform.
- Implemented AES-based CBC-MAC firmware authentication to verify firmware integrity and prevent unauthorized updates.
- Designed a bootloader state machine with timeout handling to manage firmware update flow, error recovery, and system initialization.
- Implemented flash memory management routines to safely erase and program application firmware during updates.
- Developed a full UART communication driver with interrupt-safe ring buffer implementation to prevent race conditions during packet transmission and reception.
- Designed a custom UART packet protocol including ACK/NACK responses and CRC-based error detection for reliable firmware transfer.

## **Autonomous-Driving Car – Mechatronics Embedded Design University of Illinois Chicago (UIC) – Chicago, IL**

**Jan 2023 - May 2023**

- Led a multidisciplinary engineering team in the design and development of an autonomous embedded system, coordinating hardware, firmware, and testing milestones.
- Designed and implemented a motor driver circuit using MOSFET drivers (single FET, half-bridge, and full H-bridge configurations) controlled via PWM signals from a microcontroller for DC motor actuation.
- Developed a boost converter power supply to support multiple voltage rails for sensors, control electronics, and motor drivers.
- Implemented and tuned PID control algorithms in embedded firmware to regulate steering (servo motor) and vehicle velocity (DC motor) using encoder feedback.
- Designed and fabricated a custom PCB using Altium Designer, generating schematics, BOM, Gerber files, and manufacturing documentation for production.
- Assembled and debugged hardware including SMT and through-hole soldering, PCB masking, and wiring harness creation through crimping and soldering.
- Integrated line-tracking camera sensors and wheel encoders with the microcontroller, implementing sensor filtering and signal processing in embedded software.
- Performed hardware validation and debugging using oscilloscopes, multimeters, and benchtop power supplies to analyze PWM signals, power electronics behavior, and sensor outputs.
- Built a perfboard prototype backup system to ensure continued development and rapid hardware iteration during PCB testing.

## **Automated Watering Systems, Senior Design Product Development University of Illinois Chicago (UIC) Chicago, United States**

**Aug 2021 - May 2022**

- Developed an IoT-based automated plant watering system using an Arduino Nano 33 IoT, integrating soil moisture sensors, plant data, and weather conditions to determine watering decisions.
- Developed C/C++ firmware for Arduino Nano 33 IoT, acquiring soil moisture data and automating irrigation decisions based on thresholds and weather API integration.
- Designed wireless communication architecture enabling device monitoring and control via Bluetooth Low Energy (BLE).
- Built a UDP client-server communication layer between the embedded system and a mobile application for remote monitoring and manual override.
- Developed a cross-platform mobile application using the Kivy framework to display real-time sensor data, weather conditions, and system status.
- Collaborated within a 4-member engineering team, coordinating development tasks and producing weekly technical progress reports.
- Prototyped and tested an integrated embedded hardware-software system combining sensors (moisture sensors), wireless connectivity (bluetooth), and mobile interface.
- Integrated external weather API data with local soil moisture readings to dynamically adjust watering schedules.

### **Certifications:**

- AUTOSAR™ - Embedded Academy
- C Programming for Embedded Applications - LinkedIn Learning
- Introduction to FreeRTOS - LinkedIn Learning
- Learning FPGA Development, Verilog for FPGA, Learning LabVIEW - LinkedIn Learning
- Getting Started with RISC-V - LinkedIn Learning
- Creating and Securing Bluetooth Low Energy (BLE) Application - LinkedIn Learning